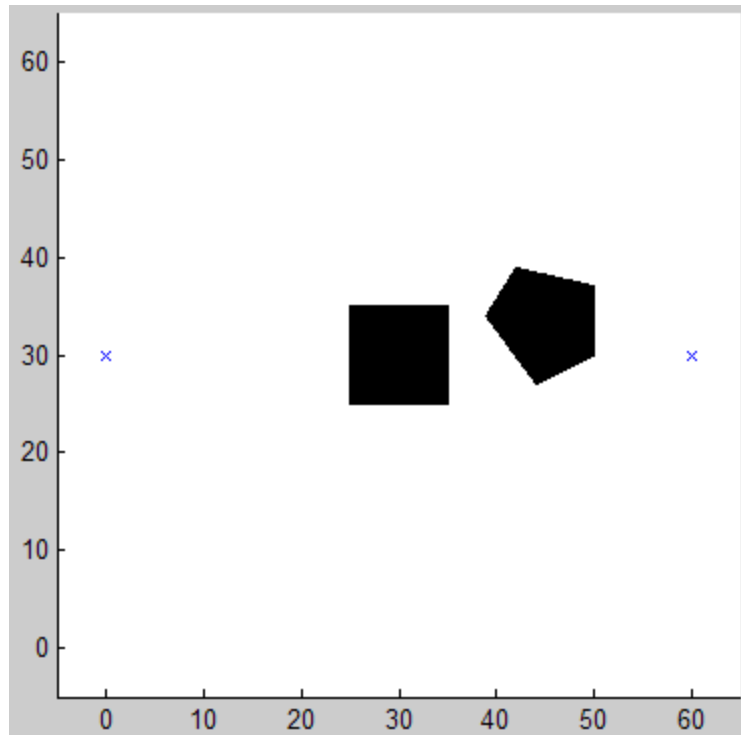


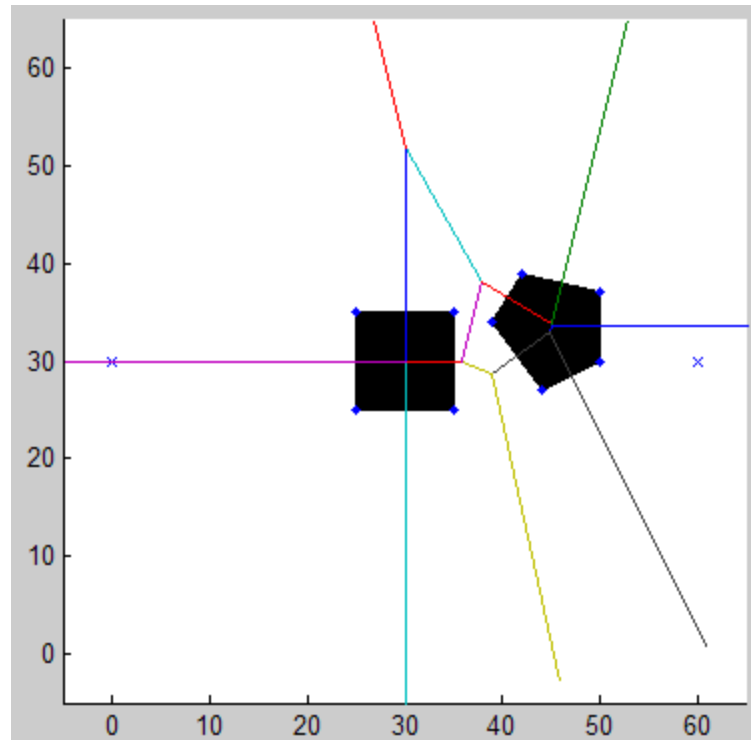
# ROBOTIQUE VORONOI

Christopher Chedeau  
Xavier Deguillard

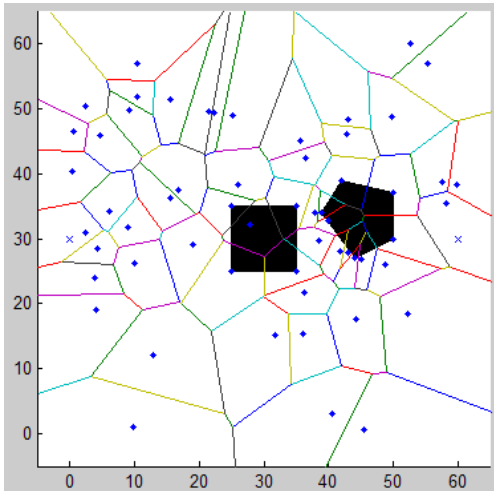
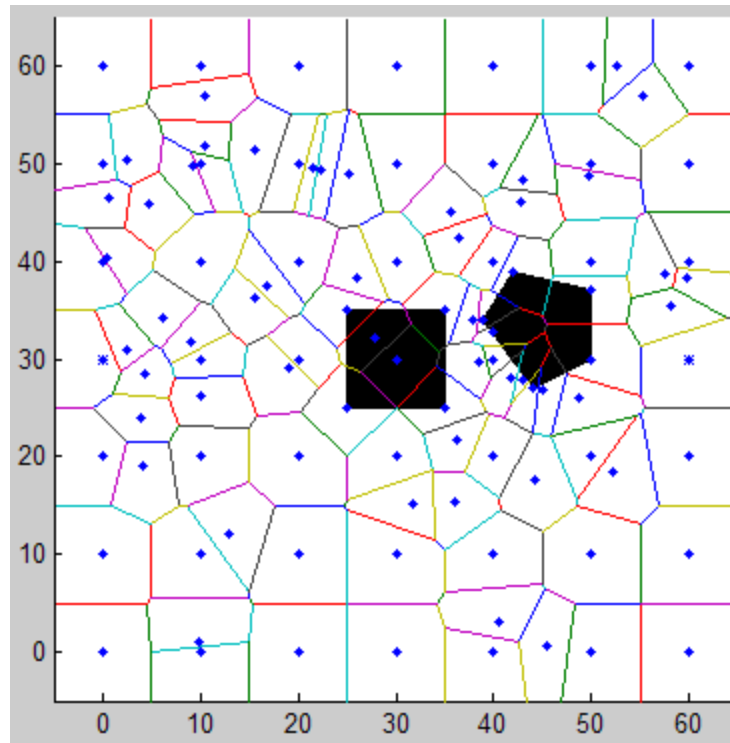
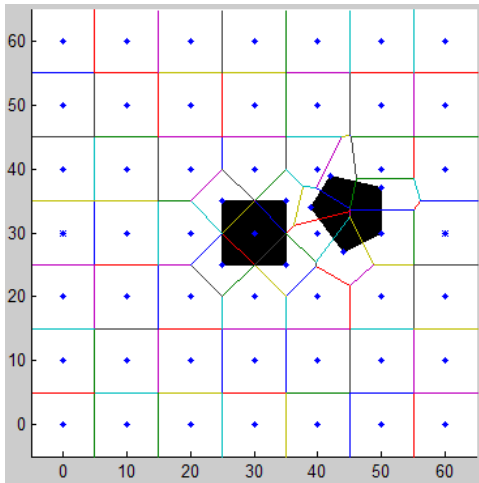
# PROBLEM



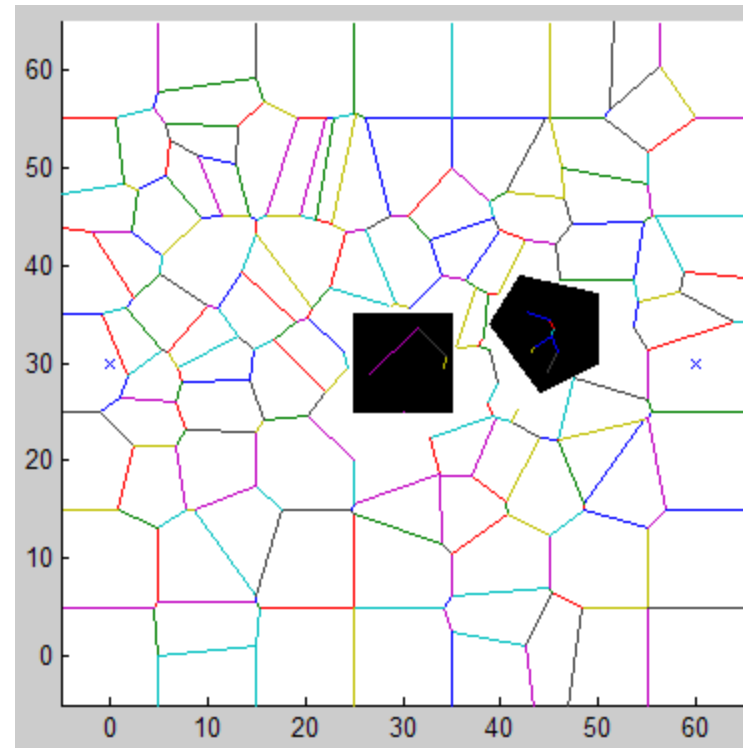
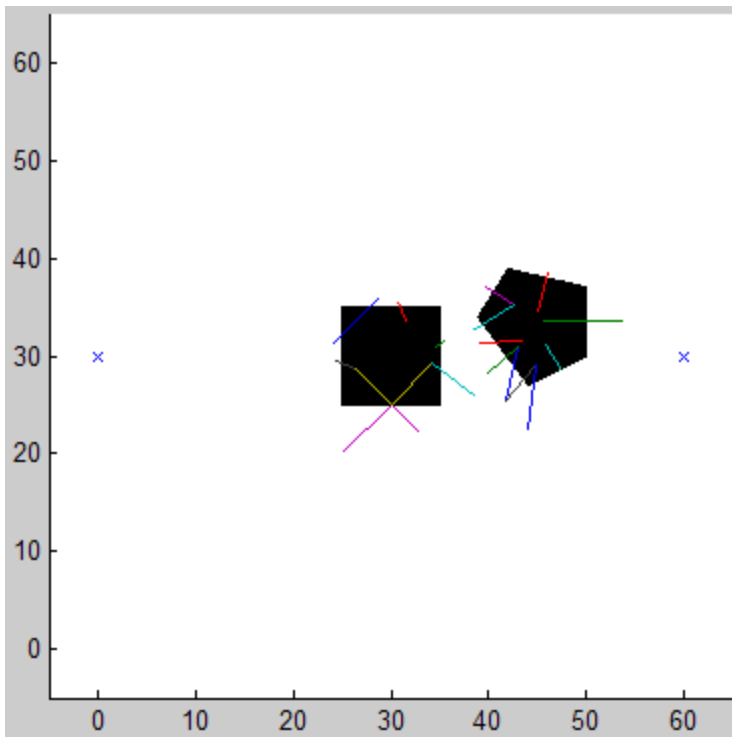
# NAÏVE VORONOI



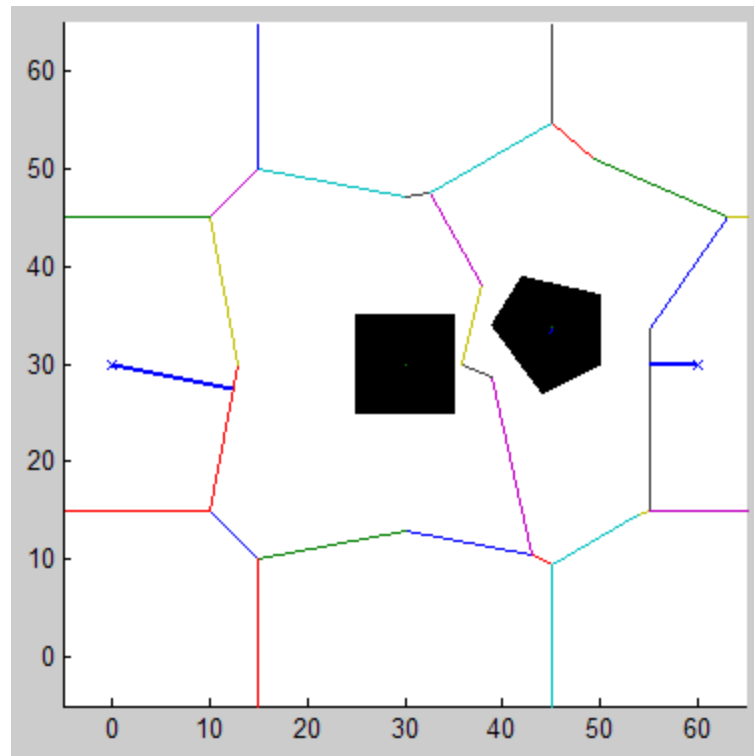
# GRID GENERATION



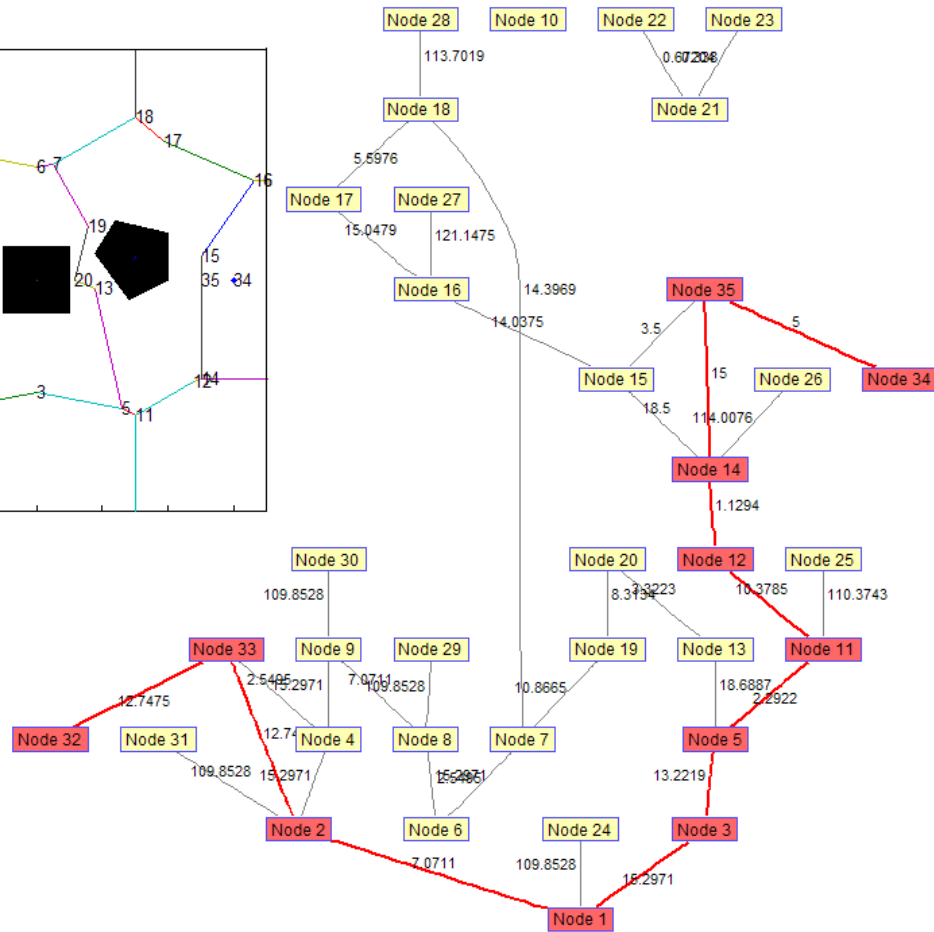
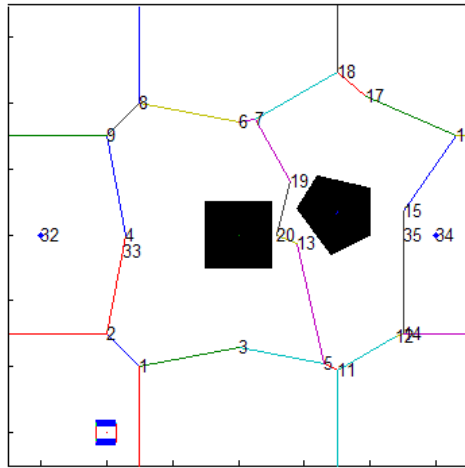
# INTERSECTIONS SEGMENT / OBJECT



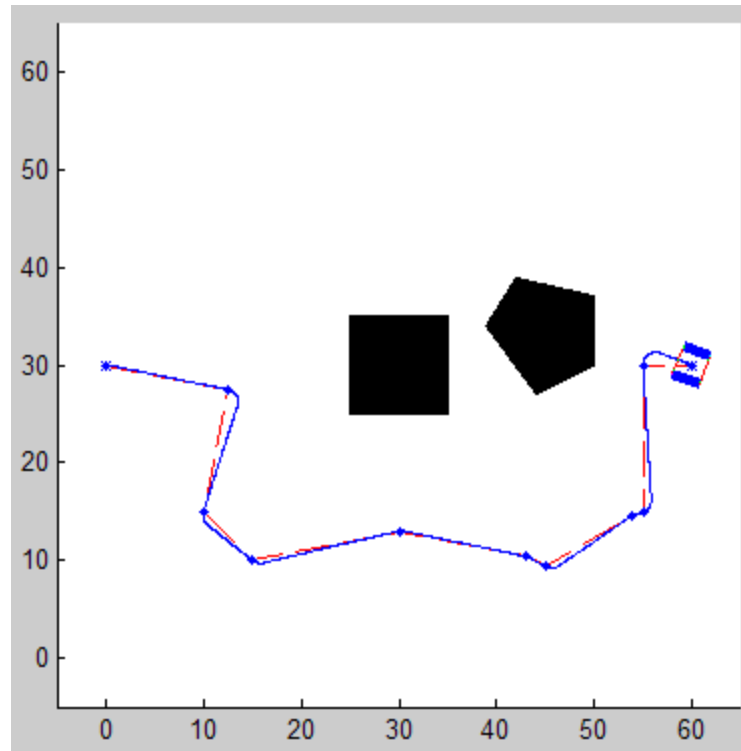
# NEAREST SEGMENT



# SHORTEST PATH

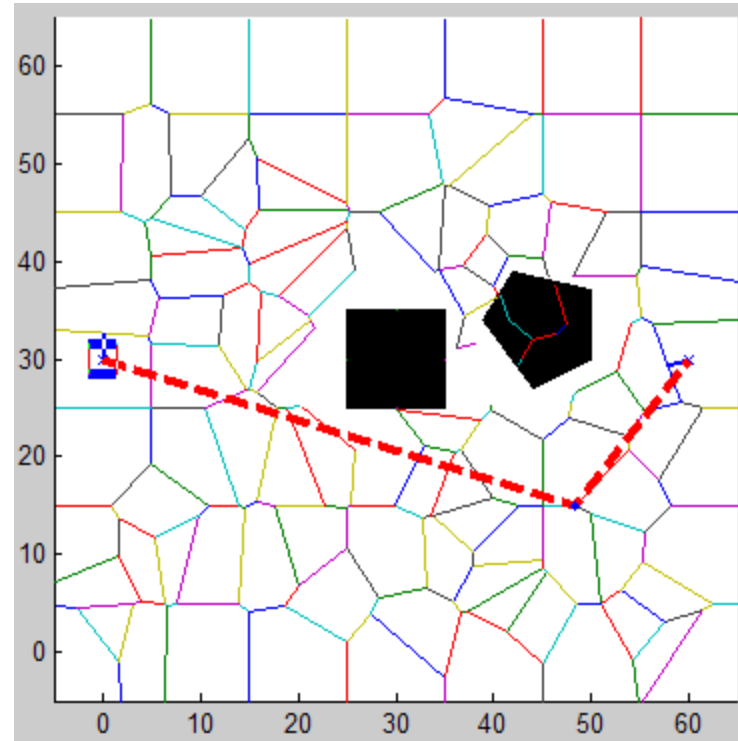
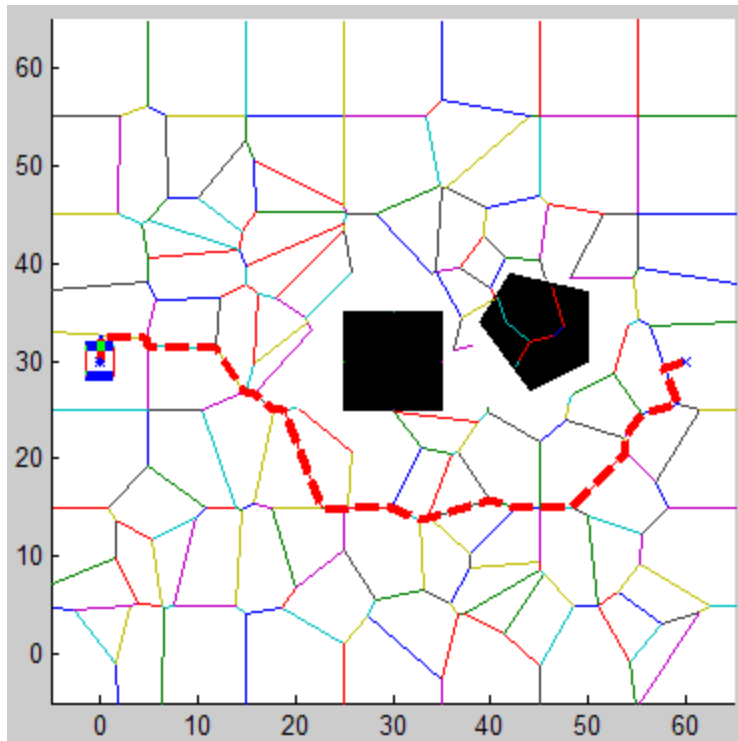


# REAL MOVEMENT





# PATH COMPRESSION



QUESTIONS?